ABSTRACT

Teaching English vocabulary is a compulsory thing for teachers in tutoring the students in class. That is why the teacher wants to know how the students improved on their vocabulary learning. The problem that will be analyzed in this thesis is to discover how the students are able to learn the words well using Hot Seat game through vocabulary reading. It is not just learning about words but it is also learning about the meaning, understanding it, remembering and knowing the words as well. Therefore, the teacher who is also the writer wants to see how well the students learn the words. There are twelve students in class whom are mixed of men and women. In composing the research, the writer uses one experiment tool and seven types of test. The experiment tool is using Hot Seat game. The experimental methods from the seven types of test are Pretest which starts from first test until third test, Post test which also the same, and also the usage test. On the other hand, the writer also uses questionnaires in order to complete the research due to the validity and reliability of the results. The data procedure is taken for seven meetings in class and one meeting outside the class. As a result, the students are able to understand the words well and they are improved by playing Hot Seat game and taking the words test that are played in the game.